

What I have learnt before:

Scratch

Loops and conditionals



Personal Development: The real life knowledge that links is: to understand how everyday things are made
The jobs it can be used in are: programming, app design

Forever Facts

I know what a sprite is

I know how to debug

I know how to program behaviours and events

I know that programs can respond to timed events and user input

Skills

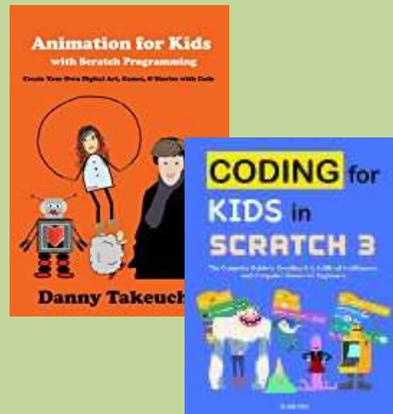
I can create sprites and assign behaviours

I can develop programs that respond to timed events

I can develop programs that respond to user input

I can identify problems and debug

Exciting Books



Our Endpoint

I can create an interactive virtual pet

Subject Specific Vocabulary

behaviour	an action that a sprite performs continuously until it is told to stop
sprite	a graphic character on the screen with properties that describe its location, movement and look
event	an action that causes something to happen
algorithm	a list of steps to complete a task
program	an algorithm that has been coded into something that can be run by a machine